

America's Landsailing Cup 2017

Schedule of events and race information

Starting order on day 1 of racing:

Start 1. NALSA Class 2. This is all the big boats in one race going for one trophy with only one rule, Max sail area 120 Sq. Ft.

Start 2. Manta Single, US Mini 6.7

Start 3. NALSA Class 3 (Max sail area 79 Sq. Ft.) New NALSA Class 4, yachts built to FISLY Cl. 3 specs with the exception of sail area which is 59 Sq. Ft. max) NALSA Class 5 (sail area 49 Sq. Ft. max)

Start 4. Manta Twin (one design)

Start 5. International 5.6 Mini and Mini Spirit (with 3 minute rolling starts), Sportsman (see below)

Sportsman classes: Promo, FISLY 5, Standart and all other non-wing mast yachts. All wing mast yachts must enter either NALSA Cl. 2, 3, 4 or 5.

Please refrain from entering in back-to-back starts if possible.

Schedule of events:

Saturday, March 18th,

12:00 - 15:00 Registration
07:00 - 16:30 Race training for participants
16:30 - 17:30 Race committee meeting

Sunday, March 19th,

09:00 - 11:30 Late arrivers registration
12:00 - 12:30 Pilots meeting (mandatory)
13:00 - 17:30 Racing
18:30 - 19:00 Daily 1st prize giving
19:00 - 22:00 Opening night ceremony/ Dinner, pilots free, guests \$20

Monday, March 20st,

09:00 - 09:15 Pilots meeting (mandatory)
09:45 - 17:30 Racing
18:30 - 19:00 Daily 1st prize giving/ Party/Dinner (BYOB) by MOOSE

Tuesday, March 21nd

09:00 - 09:15 Pilots meeting (mandatory)
09:45 - 17:30 Racing
18:30 - 19:00 Daily 1st prize giving/ Party/Dinner by SASSASS

Wednesday, March 22rd

09:00 - 09:15 Pilots meeting (mandatory)
09:45 - 17:30 Racing
18:30 - 19:00 Daily 1st prize giving/ Party by the Wind Wizards

Thursday, March 23th

09:00 - 09:15 Pilots meeting (mandatory)
09:45 - 17:30 Racing
18:30 - 19:00 Daily 1st prize giving
19:00 - 22:00 Have dinner with your new best friends

Friday, March 25th

09:00 - 09:15 Pilots meeting (mandatory)
09:45 - 14:00 Racing (last start no later than 13:59)
15:00 - 16:00 Final prize giving/ closing ceremony

Saturday, March 25th,

09:00 Camp clean up (hopefully the camp is already clean)